OFFICIAL
Advanced
Dungeons&Dragons ®
COMPUTER PRODUCT

CURSE OF THE AZURE BONDS

A FORGOTTEN REALMS™
Fantasy Role-Playing Epic, Vol. II

SSI

TSR, Inc.

STRATEGIC SIMULATIONS, INC.

"YOU SHALL SERVE EACH OF US IN TURN:
THE WIZARD IN RED, THE WOMAN IN GREEN
AND THE LORD OF BLACK. FINALLY, YOUR
SOULS QUENCHED, YOU SHALL BE PAWNS OF
THE FLAMED ONE."

PRESS (RETURN) TO CONTINUE.

Free your characters from the power of the New Alliance and their evil curse.

NAME	AC	HP
LAZLO	-1	57
BJORN THORSON	1	144
SYDBAR ETT	0	112
ROLAND	3	61
BABBIT	4	66
LORELLEN	6	27
EXIT		

THE COMMANDER DEMANDS TO KNOW WHAT IS
YOUR BUSINESS IN YULASH.

HOW DO YOU RESPOND?

PARLAY HAUGHTY SLY NICE MEEK ABUSIVE

Meet exciting, colorful characters. Some are friends...some are deadly foes.

NAME	AC	HP
LAZLO	-1	57
BJORN THORSON	1	144
SYDBAR ETT	0	112
ROLAND	3	61
BABBIT	4	66
LORELLEN	6	27

6, 2 £ 00:28

"FOOLISHNESSS WASSS ALWAYSSS IN A
MORTAL'SSS HEART. PERHAPSSS, I CAN
MAKE YOU RECONSSSIDER."

PRESS (RETURN) TO CONTINUE.

Battle dozens of new monsters. One is this dangerous undead Dracolich.

ROLAND
HITPOINTS 61
AC 6

MOVE VIEW AIM USE QUICK DONE

Tactical combat gives you full control over your arsenal of weapons and magic.

Fight to control your own destiny.

After you saved the entire city of Phlan and located the Pool of Radiance, a simple trip to Tilverton should have been as easy as a noon-day stroll. But it wasn't...

Ambushed, captured, and knocked unconscious, you awake with no idea who attacked you or how you arrived in Tilverton. You only know that five azure-blue symbols are imprinted just under the skin of your right arm.

The mystical power of the azure symbols ensnares your will like metal bonds! And when the bonds glow, you must do as they command. No magic dispels the bonds and no cleric's prayers remove them.

Your only hope: search the Forgotten Realms for members of the alliance who created the bonds and regain control of your own destiny. Only then can you be free of the Curse of the Azure Bonds.

Twice as deadly as POOL OF RADIANCE!

- The exciting sequel to POOL OF RADIANCE.
- Defeat the evil members of the New Alliance and free your characters from the Curse of the Azure Bonds.
- Official AD&D® rules using monsters, items and spells from the famous Monster Manuals, Dungeon Masters Guide and Players Handbook.
- High-level advancement allows player characters to become High Priests, Lords, Paladins, Ranger Lords, Wizards and Master Thieves.
- Over 24 new high-level spells including: Dispel Evil, Flame Strike, Raise Dead, Ice Storm, Cloudkill and Feeblemind.
- New player-character types include: Paladins, Rangers, and dual-class human characters.
- Deadly new monsters include: Beholders, Salamanders, Manticores, Rakshasa and Margoyles.
- Full-screen overland map allows fast movement from adventure to adventure.
- Use characters from POOL OF RADIANCE and HILLSFAR or create 5th-level player characters at beginning of game.
- Adventurer's Journal provides background history, maps, a bestiary, clues and rumors.
- Great computer graphics include detailed 3-D views with monsters in perspective, a colorful overland map, animated monster pictures and active tactical combat.